



THREE OBJECT GAME

Number of players: 3+

Space: Some open space

Materials needed: None

Procedure:

Before activity begins, leader writes on several slips of paper: names of people or occupations [i.e. George Bush, a nurse, Arnold Swartzeneger, Harriet, Tub•man, etc.], things [i.e. a pizza, a duck, a Xerox machine, \$100 bill, etc.], or places [i.e. Greenland, Mars, K-Mart, North Dakota, etc.]. The leader then puts slips into a hat and mixes them. Players are divided into groups of three. All players are to pick one piece of paper from the hat. Each group will then have a total of three items to work with. Each group is to quickly invent a story using all three items. In addition, each group will be sharing this story with the rest of the players. One player will be the storyteller, one player will be making the sound effects, and the third player will “act out” the story [pantomime] as the storyteller tells the story. Give groups 5 to 10 minutes to plan their ideas then share the stories with the group.

Possible learning areas:

Strengthen imagination, voice and body awareness, and storytelling skills.