## TALK SHOW

Number of players: 4+<br>Space: Any<br>Materials needed: None

## Procedure:

1. Two players leave the room in order to choose two famous characters to portray. Characters can be from real life or fiction, alive or dead, and should be familiar to all or most of the group members. It is usually helpful if the two have some common interest such as music, sports, or politics so that they can carry on a conversation.
2. The two players rejoin the group and begin to have a conversation such as two famous people meeting on a television talk show would have. Warn players not to give each other away with names.
3. The other players try to guess who the two are. Group members who want to guess the two characters' identities do not call out their names, but ask a question directly related to their identity. For example, if one of the famous people is George Washington the question might be "Do you get splinters from your wooden teeth?" It the guess is wrong and the player is not George Washington, he or she might answer "। don't have to use them since my teeth are all real."
4. Players continue to ask questions until many people seem to know the identities of the characters. The leader asks the members of the group who the characters are - and why. Most times the group is in agreement, but at other times each character could be one of several people. The game ends when the group asks the characters to reveal their identities.

Source: The Incredible Indoor Games Book

