



ONE-WORD STORYTELLING

Number of players: 5+

Space: Room for a circle

Materials needed: None

Procedure:

Players sit in a circle. Explain that the group is going to create a story together—one word at a time. The leader begins the story by contributing the first word [such as “Once,” “Hurricane,” “Erica,” etc.]. The next player in the circle adds another word, and so on around the circle for one or more rounds until the story seems complete.

Possible side coaching:

“What kind of word might we need next: a verb? A noun? An adjective?”

“Let’s try to wrap up the story within the next five or six words.”

Variations:

Leader or current player randomly picks who adds the next word.

Processing points:

- How did you imagine the main character/place/etc.?
- What seemed to be the biggest conflict in our story? Why?
- How might we improve on our story?

Possible learning areas:

Storytelling, cooperation, spontaneity