



ALPHABET GAME

Number of players: 10+

Space: Room for a circle

Materials: Small object [such as a pen] to pass around

Procedure:

Players sit or stand in a circle with one volunteer in the center. The group decides on a letter of the alphabet; the center player must then call out five words that begin with that letter before the other players can quickly pass a small object [such as a pen] once around the circle.

Possible side coaching:

- For center player: "Focus on your list of words, not the object."
- For other players: "Keep the object moving!"

Variations:

The center player closes his or her eyes while the object moves around the circle then claps to stop it and calls out a letter of the alphabet. The player caught with the object must "Name 6" words that begin with that letter before the object makes it around the circle again.

Processing points:

- What tactics did you use to help solve the problem?
- What advice would you give to help someone solve the problem?
- How might this problem relate to "real life" situations?

Possible learning areas:

Spontaneity, working under pressure, doing two things at once

AKA: Name 6

Source: Unknown / Viola Spolin